



October 14 11:30AM—5PM
Shenandoah County Fairgrounds

Vineyard Reservation Form

Vendor Name _____

Contact Name _____

Email _____ Phone: _____

Address _____ City/State/Zip _____

10' X 10' Booth Space: Number of Spaces Requested _____ 5 lb bags of Ice Needed: _____

Names of wines for tastings: _____

Description of wines/products for sale: _____

1. The public will receive free tastings with the purchase of an Autumnfest Tasting ticket.
2. We encourage you to sell wine by the glass, bottle and case. All proceeds from such sales go directly to the vineyard. You are encouraged to bring your own advertising materials to promote the sale of wine including but not limited to flyers and signs. You may also bring any literature or upcoming event information you have to distribute to attendees. All materials must fit within your designated booth space.
3. Wineries must apply for their own remote license and present the Shenandoah County Chamber of Commerce (SCCC) with a certificate for General Liability Insurance listing the SCCC and SCFA as additionally insured within 1 month of registration.
4. Wineries must have a minimum of 2 people working the booth to ensure adequate staffing.
5. Vineyards are responsible to provide their own tents, tables, chairs, and any other items necessary for your display.
6. Ice will be available for purchase prior to the event but vineyards are encouraged to bring their own. **Ice is \$4/5lb bag**
7. You may bring additional food/beverage products available for sale/tastings including olive oil, cheese, etc.
8. The Shenandoah County Chamber of Commerce is not liable for any damage occurring to any persons or property.
9. In order to list participating vineyards on advertising materials including website, posters, rack cards, and media ***the deadline for registration is July 1, 2017.***

Rain or shine event

Signature _____ Date _____

Email Registration to: director@shenandoahcountycommerce.com

For more information: 540-459-2542

For office use only:

Date Received: _____
